

# Abstract Interpretation

LATTICE THEORY FOR PARALLEL PROGRAMMING

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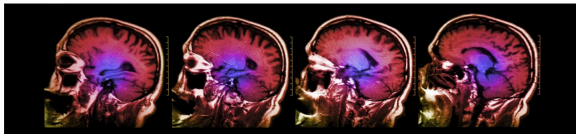
# Costly Software Accidents

In 1996, the explosion of Ariane 501, which took ten years and \$7 billion to build.



## Bug in fMRI software calls 15 years of research into question

Popular pieces of software for fMRI were found to have false positive rates up to 70%



Three of the most popular pieces of software for fMRI – SPM, FSL and AFNI – were all found to have false positive rates of up to 70 per cent. These findings could invalidate "up to 40,000 papers", researchers claim.

TRENDING NOW



# PRWeek

home

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## How did you survive the Great Twitter Outage of 2016?

Well, that's awkward. #twitterdown was the top trending topic in the US late Tuesday morning.

Nothing but it would be irresponsible.

## COMMUNICATIONS OF THE ACM

OPINION

Computing Applications

# Responsible Programming

By Vinton G. Cerf

Posted Jul 1 2014

*"People who write software should have a clear sense of responsibility for its reliable operation and resistance to compromise and error."<sup>1</sup>*

<sup>1</sup><https://cacm.acm.org/opinion/responsible-programming/>

OK, we should verify software but we should also know our limits...

## Undecidability

By Rice's theorem, a static analyzer cannot have all of the following properties:


- **General:** works on Turing-complete program.
- **Automated:** does not require human intervention.
- **Sound:** find all bugs.
- **Complete:** all bugs reported are true bugs.

General, semi-automated, (sometimes) complete but unsound (e.g., unit testing).



[JUnit 4](#)


The 5th major version of the programmer-friendly testing framework for Java and the JVM

 User Guide

 Javadoc

 Code & Issues

 Q & A



 Support JUnit

*“Program testing can be used to show the presence of bugs, but never to show their absence!” (Edsger Dijkstra).*

General, automated, **incomplete and unsound** (e.g. Coverity, CodeSonar).

## COVERITY SCAN STATIC ANALYSIS

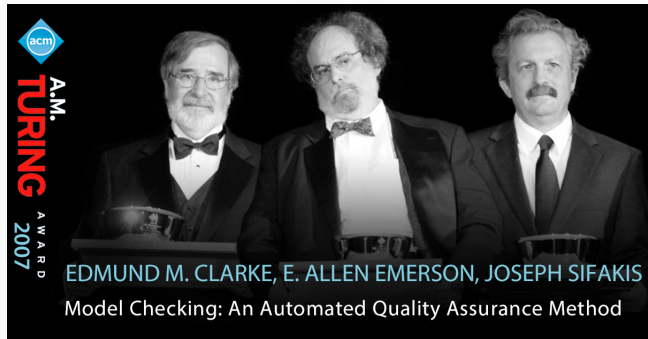
Find and fix defects in your Java, C/C++, C#, JavaScript, Ruby, or Python open source project for free

- ✓ Test every line of code and potential execution path.
- ✓ The root cause of each defect is clearly explained, making it easy to fix bugs
- ✓ Integrated with  

Additionally, Synopsys's implementation of static analysis can follow all the possible paths of execution through source code (including interprocedurally) and find defects and vulnerabilities caused by the conjunction of statements that are not errors independent of each other.



Non-general (finite state model), semi-automated, complete and sound.



# Theorem Proving

General, non-automated, complete and sound (e.g., Lean, Coq).

But require human intervention to provide invariants (time consuming and require expertise).

Success story: Compcert, certified C compiler.

```
581 move/imp1p: (no p m p); rewrite /= lmem_primes m gt0 n gt0 pr_p /=.
582 by rewrite l(dvdn_trans (pdvd_dvd _)) // (dvdn_gcdl, dvdn_gcdr).
583 Qed.
584
585 Lemma pdvd_id p : prime p -> pdvd p = p.
586 Proof. by move=> p_pr; rewrite /pdvd primes_prime. Qed.
587
588 Lemma pdvd_ptfactor p k : prime p -> pdvd (p ^ k + 1) = p.
589 Proof. by move=> p_pr; rewrite /pdvd primes_exp /primes_prime. Qed.
590
591 (* Primes are unbounded. *)
592
593 Lemma prime_above m : {p | m < p & prime p}.
594 Proof.
595   have /pdvdP[p pr_p p_dv_m1]: 1 < m' + 1 by rewrite addn1 ltnS fact_gt0.
596   exists p => //; rewrite ltnNge; apply: contral p_dv_m1 => p.le m.
597   by rewrite dvdn_addr ?dvdn_fact ?prime_gt0 // gtnNdv ?prime_gt1.
598   Qed.
599
600 (* "prime" logarithms and p-parts. *)
601
602 Fixpoint logn_rec d m r :=
603   match r, edivn m d with
604   | r', .+1, (.+1 as m', 0) => (logn_rec d m' r').+1
605   | _, _ => 0
606   end.
607
608 Definition logn p m := if prime p then logn_rec p m m else 0.
```

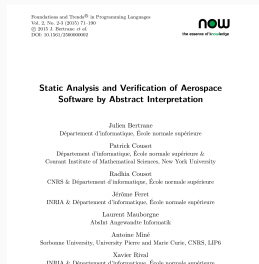


# Abstract Interpretation

General, automated, incomplete and sound.

Success story: Astrée, prove absence of bugs in synchronous control/command aerospace software (Airbus).

Invented by Patrick and Radhia Cousot in the seventies.<sup>2</sup>



<sup>2</sup>Patrick Cousot and Radhia Cousot. “Abstract interpretation: a unified lattice model for static analysis of programs by construction or approximation of fixpoints”. In: POPL 77’.

# Simple Example: Pop Front

```
int pop_front(int* a, size_t& n) {  
    int front = a[0];  
    for(int i = 0; i < n; ++i) {  
        a[i - 1] = a[i];  
    }  
    n--;  
    return front;  
}
```

This program has (at least) three bugs.

## Simple Example: Pop Front

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    }  
    n--;  
    return front;  
}
```

This program has (at least) three bugs.

- *Invalid memory access*: `a[0]` when  $n = 0$ .
- *Invalid memory access*: `a[i - 1]` when  $i = 0$ .
- *Overflow*: `++i` can overflow since we can have  $n > \text{INT\_MAX}$ .

# Simple Example: Pop Front

```
int pop_front(int* a, size_t& n) {  
    int front = a[0];  
    for(int i = 0; i < n; ++i) {  
        a[i - 1] = a[i];  
    }  
    n--;  
    return front;  
}
```

Let's run MOPSA, a static analyzer, on this program:

mopsa-c pop\_front.c

```
pop_front.c: In function 'main':  
pop_front.c:12.14-18: warning: Invalid memory access
```

```
12:   int first = a[0];  
          ^^^^^
```

```
pop_front.c: In function 'main':  
pop_front.c:14.4-12: error: Invalid memory access
```

```
14:     a[i - 1] = a[i];  
          ^^^^^^
```

```
pop_front.c: In function 'main':  
pop_front.c:13.24-27: warning: Integer overflow
```

```
13:   for(int i = 1; i < n; ++i) {  
          ^^^
```

# Simple Example: Push Front

Corrected version:

```
int pop_front(int* a, size_t& n) {  
    if(n == 0) return -1;  
    int front = a[0];  
    for(size_t i = 1; i < n; ++i) {  
        a[i - 1] = a[i];  
    }  
    n--;  
    return front;  
}
```

```
Analysis terminated successfully  
✓ No alarm  
Analysis time: 0.353s  
Checks summary: 132 total, ✓ 132 safe  
  Stub condition: 9 total, ✓ 9 safe  
  Invalid memory access: 59 total, ✓ 59 safe  
  Integer overflow: 63 total, ✓ 63 safe  
  Negative array size: 1 total, ✓ 1 safe
```

# Abstract Interpretation

Abstract interpretation answers precisely elementary questions:

- What is a program?
- What is a property of a program?
- What is the verification problem?

We now formally introduce abstract interpretation:

- **Concrete semantics:** answer the questions above.
- **Abstract semantics:** design effective verification algorithm.



# Concrete Semantics

$\langle S \rangle ::= X \leftarrow Expr$	<i>assignment</i>
<b>if</b> $Expr \circ Expr$ <b>then</b> $S$ <b>else</b> $S$ <b>fi</b>	<i>conditional</i>
<b>while</b> $Expr \circ Expr$ <b>do</b> $S$ <b>done</b>	<i>loop</i>
$S ; S$	<i>sequence</i>
$\langle Expr \rangle ::= X$	<i>variable</i>
$-Expr$	<i>negation</i>
$Expr \diamond Expr$	<i>arithmetic operation</i>
$c$	<i>constant <math>c \in \mathbb{Z}</math></i>

where  $\circ \in \{=, \neq, \leq, <, >, \geq, \dots\}$  and  $\diamond \in \{+, -, /, *, \%, \dots\}$ .

# What is a Program?

Let's define:

- $X$  a countable set of variables.
- $\mathbf{Asn} \triangleq X \rightarrow \mathbb{Z}$  the set of assignments (aka. valuation, environments).
- $\mathcal{L} = \{\ell_1, \dots, \ell_n\}$  the set of control points.

At each control point, we look for the set of all possible values of  $x$ :

	set of values of $x$
$\ell_1$	$\mathbb{Z}_{\ell_1}$
$x \leftarrow 1; \ell_2$	$\{1\}_{\ell_2}$
<b>while</b> $\ell_3 x \leq 10$ <b>do</b>	$\{1\}_{\ell_3}$
$\ell_4$	$\{1\}_{\ell_4}$
$x \leftarrow x + 2; \ell_5$	$\{3\}_{\ell_5}$
<b>done</b> $\ell_6$	

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$\ell_4$	$\{1, 3\}_{\ell_4}$
$x \leftarrow x + 2; \ell_5$	$\{3, 5\}_{\ell_5}$
<b>done</b> $\ell_6$	

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Let's define:

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$x \leftarrow 1; \ell_2$	$\{1\}_{\ell_2}$
<b>while</b> $\ell_3 x \leq 10$ <b>do</b>	$\{1, 3, 5, 7, 9, 11\}_{\ell_3}$
$\ell_4$	$\{1, 3, 5, 7, 9\}_{\ell_4}$
$x \leftarrow x + 2; \ell_5$	$\{3, 5, 7, 9, 11\}_{\ell_5}$
<b>done</b> $\ell_6$	$\{11\}_{\ell_6}$

# Property of Programs

	set of values of $x$
$\ell_1$	$\mathbb{Z}_{\ell_1}$
$x \leftarrow 1; \ell_2$	$\{1\}_{\ell_2}$
<b>while</b> $\ell_3 x \leq 10$ <b>do</b>	$\{1, 3, 5, 7, 9, 11\}_{\ell_3}$
$\ell_4$	$\{1, 3, 5, 7, 9\}_{\ell_4}$
$x \leftarrow x + 2; \ell_5$	$\{3, 5, 7, 9, 11\}_{\ell_5}$
<b>done</b> $\ell_6$	$\{11\}_{\ell_6}$

- The sets  $S_{\ell_i}$  are called *invariants*.
- They are the strongest possible, there is no set  $S'_{\ell_i}$  such that  $S_{\ell_i} \subset S'_{\ell_i}$ .
- A property has the same domain than an invariant, for instance:  
    `assert(x >= 11)` after  $\ell_6$  is the property  $\{11, 12, 13, 14, 15, \dots\}$ .
- Clearly this property is validated since  $\{11\}_{\ell_6} \subseteq \{11, 12, 13, 14, 15, \dots\}$  (the program is even more restrictive than the property checked).

How to automatically compute the sets  $S_{\ell_i}$ ?

# Semantics of Atomic Commands

We define the semantics on expressions and commands  $\langle Com \rangle ::= X \leftarrow Expr \mid Expr \circ Expr$ .

- Semantics of expressions:  $\mathbf{E}[\![\cdot]\!] : Expr \times \mathbf{Asn} \rightarrow \mathbb{Z}$ .
- Semantics of commands:  $\mathbf{C}[\![\cdot]\!] : Com \times \mathcal{P}(\mathbf{Asn}) \rightarrow \mathcal{P}(\mathbf{Asn})$ .  
 $\mathbf{C}[\![\cdot]\!]$  is similar to  $\mathcal{F}[\![\cdot]\!]$  (defined for abstract satisfaction), but adapted to a programming language with assignment (and no logical quantifiers).

## Examples

Let  $A = \{\{x \mapsto 1, y \mapsto 10\}, \{x \mapsto 2, y \mapsto 11\}\}$ .

- Simple arithmetic:  $\mathbf{E}[x * y]\{x \mapsto 4, y \mapsto 2\} = 8$ .
- Assignment:  $\mathbf{C}[x \leftarrow 1]A = \{\{x \mapsto 1, y \mapsto 10\}, \{x \mapsto 1, y \mapsto 11\}\}$ .
- Filtering:  $\mathbf{C}[x \neq 2]A = \{\{x \mapsto 1, y \mapsto 10\}\}$ .

## Semantics of Expressions

- $\mathbf{E}[[x]]\rho \triangleq \rho(x)$
- $\mathbf{E}[[ - e]]\rho \triangleq -\mathbf{E}[[e]]\rho$
- $\mathbf{E}[[e_1 \diamond e_2]]\rho \triangleq \mathbf{E}[[e_1]]\rho \diamond \mathbf{E}[[e_2]]\rho \quad (\diamond \in \{+, -, /, *, \%, \dots\})$
- $\mathbf{E}[[c]]\rho \triangleq c$

## Semantics of Commands

- $\mathbf{C}[[x \leftarrow e]]A \triangleq \{\rho[x \mapsto \mathbf{E}[[e]]\rho] \mid \rho \in A\}$
- $\mathbf{C}[[e_1 \circ e_2]]A \triangleq \{\rho \in A \mid \mathbf{E}[[e_1]]\rho \circ \mathbf{E}[[e_2]]\rho\} \quad (\circ \in \{=, \neq, \leq, <, >, \geq, \dots\})$



# Semantics of Program

- At each location  $\ell \in \mathcal{L}$ , we compute its set of reachable environments  $\mathcal{X}_\ell \subseteq \mathbf{Asn}$ .
- We create an equational system from the program such that its solution is  $\{\mathcal{X}_{\ell_1}, \dots, \mathcal{X}_{\ell_n}\}$ .

$$\mathbf{eq}(\ell_1 \ x \leftarrow e \ \ell_2) \triangleq \{\mathcal{X}_{\ell_2} = \mathbf{C}[\![x \leftarrow e]\!]\mathcal{X}_{\ell_1}\}$$

$$\mathbf{eq}(\ell_1 \ s_1; \ell_2 \ s_2 \ \ell_3) \triangleq \mathbf{eq}(\ell_1 \ s_1 \ \ell_2) \cup \mathbf{eq}(\ell_2 \ s_2 \ \ell_3)$$

$$\begin{aligned} \mathbf{eq}(\ell_1 \ \text{if } e_1 \circ e_2 \ \text{then } \ell_2 \ s_1 \ \ell_3 \ \text{fi } \ell_4) &\triangleq \\ \{\mathcal{X}_{\ell_2} = \mathbf{C}[\![e_1 \circ e_2]\!]\mathcal{X}_{\ell_1}\} &\cup \mathbf{eq}(\ell_2 \ s_1 \ \ell_3) \cup \{\mathcal{X}_{\ell_4} = \mathcal{X}_{\ell_3} \cup \mathbf{C}[\![e_1 \not\circ e_2]\!]\mathcal{X}_{\ell_1}\} \end{aligned}$$

$$\begin{aligned} \mathbf{eq}(\ell_1 \ \text{while } \ell_2 \ e_1 \circ e_2 \ \text{do } \ell_3 \ s_1 \ \ell_4 \ \text{done } \ell_5) &\triangleq \\ \{\mathcal{X}_{\ell_2} = \mathcal{X}_{\ell_1} \cup \mathcal{X}_{\ell_4}, \ \mathcal{X}_{\ell_3} = \mathbf{C}[\![e_1 \circ e_2]\!]\mathcal{X}_{\ell_2}\} & \\ \cup \mathbf{eq}(\ell_3 \ s_1 \ \ell_4) & \\ \cup \{\mathcal{X}_{\ell_5} = \mathbf{C}[\![e_1 \not\circ e_2]\!]\mathcal{X}_{\ell_2}\} & \end{aligned}$$

# Equational Semantics Illustrated

- At each location  $\ell \in \mathcal{L}$ , we compute its set of reachable environments  $\mathcal{X}_\ell \subseteq \mathbf{Asn}$ .
- We create an equational system from the program such that its solution is  $\{\mathcal{X}_{\ell_1}, \dots, \mathcal{X}_{\ell_n}\}$ .

```
 $\ell_1$   $x \leftarrow 1$ ;  $\ell_2$   
while  $\ell_3$   $x \leq 10$  do  
     $\ell_4$   $x \leftarrow x + 2$   $\ell_5$   
done  $\ell_6$ 
```

```
 $\mathcal{X}_{\ell_1} = \mathbf{Asn}$   
 $\mathcal{X}_{\ell_2} = \mathbf{C}[x \leftarrow 1]\mathcal{X}_{\ell_1}$   
 $\mathcal{X}_{\ell_3} = \mathcal{X}_{\ell_2} \cup \mathcal{X}_{\ell_5}$   
 $\mathcal{X}_{\ell_4} = \mathbf{C}[x \leq 10]\mathcal{X}_{\ell_3}$   
 $\mathcal{X}_{\ell_5} = \mathbf{C}[x \leftarrow x + 2]\mathcal{X}_{\ell_4}$   
 $\mathcal{X}_{\ell_6} = \mathbf{C}[x > 10]\mathcal{X}_{\ell_3}$ 
```

# Computing the Least Fixpoint

$$\mathcal{X}_{\ell_1}^0 = \{\}$$

$$\mathcal{X}_{\ell_2}^0 = \{\}$$

$$\mathcal{X}_{\ell_3}^0 = \{\}$$

$$\mathcal{X}_{\ell_4}^0 = \{\}$$

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$$\mathcal{X}_{\ell_5}^0 = \{\}$$

$$\mathcal{X}_{\ell_6}^0 = \{\}$$

$$\mathcal{X}_{\ell_1}^1 = \mathbf{A} \mathbf{s} \mathbf{n}$$

$$\mathcal{X}_{\ell_2}^1 = \mathbf{C} \llbracket x \leftarrow 1 \rrbracket \mathcal{X}_{\ell_1}^0$$

$$\mathcal{X}_{\ell_3}^1 = \mathcal{X}_{\ell_2}^0 \cup \mathcal{X}_{\ell_5}^0$$

$$\mathcal{X}_{\ell_4}^1 = \mathbf{C} \llbracket x \leq 10 \rrbracket \mathcal{X}_{\ell_3}^0$$

$$\mathcal{X}_{\ell_5}^1 = \mathbf{C} \llbracket x \leftarrow x + 2 \rrbracket \mathcal{X}_{\ell_4}^0$$

$$\mathcal{X}_{\ell_6}^1 = \mathbf{C} \llbracket x > 10 \rrbracket \mathcal{X}_{\ell_3}^0$$

# Computing the Least Fixpoint

$$\begin{array}{ll} \mathcal{X}_{\ell_1}^0 = \{\} & \mathcal{X}_{\ell_1}^1 = \mathbf{Asn} \\ \mathcal{X}_{\ell_2}^0 = \{\} & \mathcal{X}_{\ell_2}^1 = \{\} \\ \mathcal{X}_{\ell_3}^0 = \{\} & \mathcal{X}_{\ell_3}^1 = \{\} \\ \mathcal{X}_{\ell_4}^0 = \{\} & \mathcal{X}_{\ell_4}^1 = \{\} \\ \mathcal{X}_{\ell_5}^0 = \{\} & \mathcal{X}_{\ell_5}^1 = \{\} \\ \mathcal{X}_{\ell_6}^0 = \{\} & \mathcal{X}_{\ell_6}^1 = \{\} \end{array}$$

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$$\mathcal{X}_{\ell_5}^0 = \{\}$$

$$\mathcal{X}_{\ell_6}^0 = \{\}$$

$$\mathcal{X}_{\ell_1}^1 = \mathbf{Asn}$$

$$\mathcal{X}_{\ell_2}^1 = \{\}$$

$$\mathcal{X}_{\ell_3}^1 = \{\}$$

$$\mathcal{X}_{\ell_4}^1 = \{\}$$

$$\mathcal{X}_{\ell_5}^1 = \{\}$$

$$\mathcal{X}_{\ell_6}^1 = \{\}$$

$$\mathcal{X}_{\ell_1}^2 = \mathbf{Asn}$$

$$\mathcal{X}_{\ell_2}^2 = \mathbf{C}[\![x \leftarrow 1]\!] \mathcal{X}_{\ell_1}^1$$

$$\mathcal{X}_{\ell_3}^2 = \mathcal{X}_{\ell_2}^1 \cup \mathcal{X}_{\ell_5}^1$$

$$\mathcal{X}_{\ell_4}^2 = \mathbf{C}[\![x \leq 10]\!] \mathcal{X}_{\ell_3}^1$$

$$\mathcal{X}_{\ell_5}^2 = \mathbf{C}[\![x \leftarrow x + 2]\!] \mathcal{X}_{\ell_4}^1$$

$$\mathcal{X}_{\ell_6}^2 = \mathbf{C}[\![x > 10]\!] \mathcal{X}_{\ell_3}^1$$

# Computing the Least Fixpoint

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$$\mathcal{X}_{\ell_1}^1 = \mathbf{Asn}$$

$$\mathcal{X}_{\ell_2}^1 = \{\}$$

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$$\mathcal{X}_{\ell_5}^1 = \{\}$$

$$\mathcal{X}_{\ell_6}^1 = \{\}$$

$$\mathcal{X}_{\ell_1}^2 = \mathbf{Asn}$$

$$\mathcal{X}_{\ell_2}^2 = \{\rho \in \mathbf{Asn} \mid \rho(x) = 1\}$$

$$\mathcal{X}_{\ell_3}^2 = \{\}$$

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$$\mathcal{X}_{\ell_5}^2 = \{\}$$

$$\mathcal{X}_{\ell_6}^2 = \{\}$$

$$\mathcal{X}_{\ell_1}^3 = \mathbf{Asn}$$

$$\mathcal{X}_{\ell_2}^3 = \mathbf{C}[\![x \leftarrow 1]\!] \mathcal{X}_{\ell_1}^2$$

$$\mathcal{X}_{\ell_3}^3 = \mathcal{X}_{\ell_2}^2 \cup \mathcal{X}_{\ell_5}^2$$

$$\mathcal{X}_{\ell_4}^3 = \mathbf{C}[\![x \leq 10]\!] \mathcal{X}_{\ell_3}^2$$

$$\mathcal{X}_{\ell_5}^3 = \mathbf{C}[\![x \leftarrow x + 2]\!] \mathcal{X}_{\ell_4}^2$$

$$\mathcal{X}_{\ell_6}^3 = \mathbf{C}[\![x > 10]\!] \mathcal{X}_{\ell_3}^2$$



# Computing the Least Fixpoint

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$$\mathcal{X}_{\ell_6}^2 = \{\}$$

$$\mathcal{X}_{\ell_1}^3 = \mathbf{Asn}$$

$$\mathcal{X}_{\ell_2}^3 = \{\rho \in \mathbf{Asn} \mid \rho(x) = 1\}$$

$$\mathcal{X}_{\ell_3}^3 = \{\rho \in \mathbf{Asn} \mid \rho(x) = 1\}$$

$$\mathcal{X}_{\ell_4}^3 = \{\}$$

$$\mathcal{X}_{\ell_5}^3 = \{\}$$

$$\mathcal{X}_{\ell_6}^3 = \{\}$$

# Computing the Least Fixpoint

The least fixpoint is reached after 10 iterations.

This way of computing the fixpoint is called *Jacobi iterations*.

```
 $\ell_1$   $x \leftarrow 1$ ;  $\ell_2$   
while  $\ell_3 x \leq 10$  do  
     $\ell_4 x \leftarrow x + 2$   $\ell_5$   
done  $\ell_6$ 
```

$$\begin{aligned}\mathcal{X}_{\ell_1}^{10} &= \mathbf{Asn} \\ \mathcal{X}_{\ell_2}^{10} &= \{\rho \in \mathbf{Asn} \mid \rho(x) = 1\} \\ \mathcal{X}_{\ell_3}^{10} &= \{\rho \in \mathbf{Asn} \mid \rho(x) \in \{1, 3, \dots, 11\}\} \\ \mathcal{X}_{\ell_4}^{10} &= \{\rho \in \mathcal{X}_{\ell_3}^9 \mid \rho(x) \in \{1, 3, \dots, 9\}\} \\ \mathcal{X}_{\ell_5}^{10} &= \{\rho \in \mathcal{X}_{\ell_4}^9 \mid \rho(x) \in \{3, \dots, 11\}\} \\ \mathcal{X}_{\ell_6}^{10} &= \{\rho \in \mathcal{X}_{\ell_3}^9 \mid \rho(x) = 11\}\end{aligned}$$

# System of Equations

We create a system of equations over the same domain  $\mathcal{L} \rightarrow \mathcal{P}(X \rightarrow \mathbb{Z})$ :

$$\begin{aligned}\mathcal{X}_{\ell_i} &= F_i(\{\mathcal{X}_{\ell_1}, \dots, \mathcal{X}_{\ell_n}\}) \\ 1 \leq i \leq n\end{aligned}$$

where  $F_i \in (\mathcal{L} \rightarrow \mathcal{P}(\mathbf{Asn})) \rightarrow (\mathcal{L} \rightarrow \mathcal{P}(\mathbf{Asn}))$  to obtain a system of equation of the form:

## Example

From  $\mathcal{X}_{\ell_2} = \mathbf{C}[\![i \leftarrow 1]\!] \mathcal{X}_{\ell_1}$  to  $\mathcal{X}_{\ell_2} = F_2(\{\mathcal{X}_{\ell_1}, \dots, \mathcal{X}_{\ell_6}\})$  with  $F_2$  defined as:

$$F_2(\{\mathcal{X}_{\ell_1}, \dots, \mathcal{X}_{\ell_6}\}) \triangleq \{\mathcal{X}_{\ell_1}, \mathbf{C}[\![i \leftarrow 1]\!] \mathcal{X}_{\ell_1}, \dots, \mathcal{X}_{\ell_6}\}$$

# System of Equations

We create a system of equations over the same domain  $\mathcal{L} \rightarrow \mathcal{P}(X \rightarrow \mathbb{Z})$ :

$$\begin{aligned}\mathcal{X}_{\ell_i} &= F_i(\{\mathcal{X}_{\ell_1}, \dots, \mathcal{X}_{\ell_n}\}) \\ 1 &\leq i \leq n\end{aligned}$$

where  $F_i \in (\mathcal{L} \rightarrow \mathcal{P}(\mathbf{Asn})) \rightarrow (\mathcal{L} \rightarrow \mathcal{P}(\mathbf{Asn}))$  to obtain a system of equation of the form:

## Example

From  $\mathcal{X}_{\ell_2} = \mathbf{C}[i \leftarrow 1]\mathcal{X}_{\ell_1}$  to  $\mathcal{X}_{\ell_2} = F_2(\{\mathcal{X}_{\ell_1}, \dots, \mathcal{X}_{\ell_6}\})$  with  $F_2$  defined as:

$$F_2(\{\mathcal{X}_{\ell_1}, \dots, \mathcal{X}_{\ell_6}\}) \triangleq \{\mathcal{X}_{\ell_1}, \mathbf{C}[i \leftarrow 1]\mathcal{X}_{\ell_1}, \dots, \mathcal{X}_{\ell_6}\}$$

Then, the fixpoint of  $F_n \circ F_{n-1} \circ \dots \circ F_1$  starting at  $\{\{\}_{\ell_1}, \dots, \{\}_{\ell_n}\}$  is

the unique least fixpoint.

(by Kleene theorem and continuity of all  $F_i$ ).

Abstract interpretation answers precisely the questions we raised at the beginning:

- **What is a program?** The least fixpoint point of  $\mathbf{eq}(S)$ .
- **What is a property?** A subset of the environment  $P \in \mathcal{P}(\mathbf{Asn})$ .  
Example:  $x < 12$  is the property  $\{\rho \in \mathbf{Asn} \mid \rho(x) \in \{1, 2, \dots, 11\}\}$ .
- **What is the verification problem?** An inclusion check:  $(\mathbf{lfp} \ \mathbf{eq}(S))_{\ell_i} \subseteq P$ .  
Example:  $\mathcal{X}_{\ell_6} = \{\rho \in \mathbf{Asn} \mid \rho(x) = 11\} \subseteq \{\rho \in \mathbf{Asn} \mid \rho(x) \in \{1, 2, \dots, 11\}\}$

Note: We have focussed on a particular semantics called *assertional forward reachability semantics*, but there exists other concrete semantics which are more or less precise (e.g. relational semantics, trace semantics).

- **lfp eq**( $S$ ) might only exist after an infinite number of iterations.
- Even if finite, the sets  $\mathcal{X}_{\ell_i}$  can grow exponentially, and the number of iterations can be very big.

# Abstract Semantics

# Ingredients of Abstract Interpretation

Let  $S$  be a program.

We want a mechanical procedure approximating  $\mathbf{lfp\ eq}(S)$ .

The ingredients are:

1. An *abstract representation*  $A^\sharp$  of  $\mathcal{P}(\mathbf{A}^{\mathbf{sn}})$  such that the elements of  $A^\sharp$  are finitely representable in a machine.
2. An *abstract set of equations*  $\mathbf{eq}^\sharp(S)$  such that  $\mathbf{lfp\ eq}^\sharp(S)$  is computable in a finite number of steps.
3. *Soundness*:  $\mathbf{lfp\ eq}(S) \subseteq \gamma(\mathbf{lfp\ eq}^\sharp(S))$  where  $\gamma : A^\sharp \rightarrow \mathcal{P}(\mathbf{A}^{\mathbf{sn}})$ .  
 $\Rightarrow$  We overapproximate the least fixpoint, meaning that we find all bugs but potentially have false-positives due to the overapproximation.



# Abstract Domain

⇒ The key of abstract interpretation is to work with *abstractions* of the concrete semantics.

## Definition

An abstract domain is a lattice  $\langle A^\sharp, \sqsubseteq, \sqcup, \sqcap, \perp, \top, \mathbf{C}^\sharp[\![\cdot]\!]\rangle$  such that:

- Every element of  $A^\sharp$  is representable in a machine.
- The operations on  $A^\sharp$  are efficiently computable.
- $\mathbf{C}^\sharp[\![\cdot]\!]$  is order-preserving.

The concrete and abstract semantics are connected by a Galois connection:

$$\langle \mathcal{P}(\mathbf{Asn}), \subseteq \rangle \xleftrightarrow[\alpha]{\gamma} \langle A^\sharp, \sqsubseteq \rangle$$

## Definition

The lattice of interval  $\langle \mathcal{I}, \sqsubseteq, \sqcup, \sqcap, \perp, [-\infty, \infty] \rangle$  is defined as:

$$\mathcal{I} \triangleq \{[a, b] \mid a \in \mathbb{Z} \cup \{-\infty\}, b \in \mathbb{Z} \cup \{\infty\}, a \leq b\} \cup \{\perp\}$$

with the following operations:

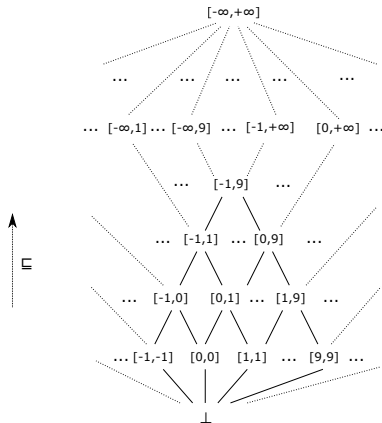
- $[a, b] \sqsubseteq [c, d] \Leftrightarrow a \geq c \wedge b \leq d$ .
- $[a, b] \sqcup [c, d] \triangleq [\min(a, c), \max(b, d)]$ .
- $[a, b] \sqcap [c, d] \triangleq [\max(a, c), \min(b, d)]$ .
- We suppose that all intervals  $[a, b]$  created such that  $a > b$  are mapped to  $\perp$ .

We also define projection functions  $\lfloor [a, b] \rfloor \triangleq a$  and  $\lceil [a, b] \rceil \triangleq b$ .

# The interval lattice

Introduced by [Cous76].

$$\mathcal{B}^\# \stackrel{\text{def}}{=} \{ [a, b] \mid a \in \mathbb{I} \cup \{-\infty\}, b \in \mathbb{I} \cup \{+\infty\}, a \leq b \} \cup \{\perp_b^\#\}$$



Note: intervals are open at infinite bounds  $+\infty, -\infty$ .

# Abstract Interval Static Analysis

At each control point, we look for the set of all possible values of  $x$ :

	abstract set of values of $x$
$\ell_1$	$\top_{\ell_1}$
$x \leftarrow 1; \ell_2$	$[1, 1]_{\ell_2}$
<b>while</b> $\ell_3 x \leq 10$ <b>do</b>	$[1, 1]_{\ell_3}$
$\ell_4$	$[1, 1]_{\ell_4}$
$x \leftarrow x + 2; \ell_5$	$[3, 3]_{\ell_5}$
<b>done</b> $\ell_6$	

# Abstract Interval Static Analysis

At each control point, we look for the set of all possible values of  $x$ :

abstract set of values of $x$	
$\ell_1$	$\top_{\ell_1}$
$x \leftarrow 1; \ell_2$	$[1, 1]_{\ell_2}$
<b>while</b> $\ell_3 x \leq 10$ <b>do</b>	$[1, 1] \sqcup [3, 3] = [1, 3]_{\ell_3}$
$\ell_4$	$[1, 3]_{\ell_4}$
$x \leftarrow x + 2; \ell_5$	$[3, 5]_{\ell_5}$
<b>done</b> $\ell_6$	

# Abstract Interval Static Analysis

At each control point, we look for the set of all possible values of  $x$ :

	abstract set of values of $x$
$\ell_1$	$\top_{\ell_1}$
$x \leftarrow 1; \ell_2$	$[1, 1]_{\ell_2}$
<b>while</b> $\ell_3 x \leq 10$ <b>do</b>	$[1, 11]_{\ell_3}$
$\ell_4$	$[1, 9]_{\ell_4}$
$x \leftarrow x + 2; \ell_5$	$[3, 11]_{\ell_5}$
<b>done</b> $\ell_6$	$[11, 11]_{\ell_6}$

## Loss of precision

Working in the abstract can result in weaker invariants:

- The second time we reach  $\ell_3$ , we have  $x \mapsto [1..3]$ .
- But  $2 \in [1..3]$  although it is not a possible value!
- This interval analysis would be unable to prove that  $x \neq 2$  at location  $\ell_3$ .

# Interval Abstract Domain

The abstract domain of interval is

$\mathcal{I}^\# \triangleq \langle X \rightarrow \mathcal{I}, \dot{\sqsubseteq}, \dot{\sqcup}, \dot{\sqcap}, x \in X \mapsto \perp, x \in X \mapsto [-\infty, \infty], \mathbf{C}_I^\#[\![\cdot]\!] \rangle$  where  $\dot{\sqsubseteq}, \dot{\sqcup}, \dot{\sqcap}$  are pointwise interval operations.

The Galois connection with the concrete domain is given by:

- $\gamma_I(\sigma) \triangleq \{\rho \in \mathbf{Asn} \mid \forall x \in X, \rho(x) \in \sigma(x)\}.$
- $\alpha_I(A) \triangleq x \in X \mapsto \bigsqcup_{\rho \in A} [\rho(x), \rho(x)].$

## Loss of precision

Let  $A = \{\{x \mapsto 0, y \mapsto 1\}, \{x \mapsto 1, y \mapsto 0\}\}$ , then:

$$\gamma_I(A) = \{x \mapsto [0, 1], y \mapsto [0, 1]\}$$

All relationships among variables are forgotten (this is called a *Cartesian abstraction*).



## Abstract Semantics of Expressions

Let  $\mathbf{E}_I^\#[\cdot] : Expr \times (X \rightarrow \mathcal{I}) \rightarrow \mathcal{I}$  and  $\sigma \in X \rightarrow \mathcal{I}$ .

- $\mathbf{E}_I^\#[x]\sigma \triangleq \sigma(x)$
- $\mathbf{E}_I^\#[c]\sigma \triangleq [c, c]$
- $\mathbf{E}_I^\#[-e]\sigma \triangleq \text{let } [a, b] = \mathbf{E}_I^\#[e]\sigma \text{ in } [-b, -a]$
- $\mathbf{E}_I^\#[e_1 + e_2]\sigma \triangleq \text{let } [a, b] = \mathbf{E}_I^\#[e_1]\sigma \text{ in}$   
 $\text{let } [c, d] = \mathbf{E}_I^\#[e_2]\sigma \text{ in } [a + c, b + d]$

## Abstract Semantics of Commands

Let  $\mathbf{C}_I^\#[\cdot] : Com \times (X \rightarrow \mathcal{I}) \rightarrow (X \rightarrow \mathcal{I})$  and  $\sigma \in X \rightarrow \mathcal{I}$ .

- $\mathbf{C}_I^\#[x \leftarrow e]\sigma \triangleq \sigma[x \mapsto \mathbf{E}_I^\#[e]\sigma]$
- $\mathbf{C}_I^\#[x \leq y]\sigma \triangleq \sigma[x \mapsto \sigma(x) \sqcap [-\infty, \lceil \sigma(y) \rceil]]$   
 $\dot{\sqcap} \sigma[y \mapsto \sigma(y) \sqcap [\lfloor \sigma(x) \rfloor, \infty]]$

# Abstract Equational Semantics

# Abstract Semantics of Program

- At each location  $\ell \in \mathcal{L}$ , we compute its set of reachable environments  $\mathcal{X}_\ell^\# \in A^\#$ .
- We create an equational system from the program such that its solution is  $\{\mathcal{X}_{\ell_1}^\#, \dots, \mathcal{X}_{\ell_n}^\#\}$ .

$$\mathbf{eq}^\#(\ell_1 \ x \leftarrow e \ \ell_2) \triangleq \{\mathcal{X}_{\ell_2}^\# = \mathbf{C}^\#[[x \leftarrow e]]\mathcal{X}_{\ell_1}^\#\}$$

$$\mathbf{eq}^\#(\ell_1 \ s_1; \ell_2 \ s_2 \ \ell_3) \triangleq \mathbf{eq}^\#(\ell_1 \ s_1 \ \ell_2) \cup \mathbf{eq}^\#(\ell_2 \ s_2 \ \ell_3)$$

$$\begin{aligned} \mathbf{eq}^\#(\ell_1 \ \mathbf{if} \ e_1 \circ e_2 \ \mathbf{then} \ \ell_2 \ s_1 \ \ell_3 \ \mathbf{fi} \ \ell_4) &\triangleq \\ &\{\mathcal{X}_{\ell_2}^\# = \mathbf{C}^\#[[e_1 \circ e_2]]\mathcal{X}_{\ell_1}^\#\} \cup \mathbf{eq}^\#(\ell_2 \ s_1 \ \ell_3) \cup \{\mathcal{X}_{\ell_4}^\# = \mathcal{X}_{\ell_3}^\# \sqcup \mathbf{C}^\#[[e_1 \not\circ e_2]]\mathcal{X}_{\ell_1}^\#\} \end{aligned}$$

$$\begin{aligned} \mathbf{eq}^\#(\ell_1 \ \mathbf{while} \ \ell_2 \ e_1 \circ e_2 \ \mathbf{do} \ \ell_3 \ s_1 \ \ell_4 \ \mathbf{done} \ \ell_5) &\triangleq \\ &\{\mathcal{X}_{\ell_2}^\# = \mathcal{X}_{\ell_1}^\# \sqcup \mathcal{X}_{\ell_4}^\#, \mathcal{X}_{\ell_3}^\# = \mathbf{C}^\#[[e_1 \circ e_2]]\mathcal{X}_{\ell_2}^\#\} \\ &\cup \mathbf{eq}^\#(\ell_3 \ s_1 \ \ell_4) \\ &\cup \{\mathcal{X}_{\ell_5}^\# = \mathbf{C}^\#[[e_1 \not\circ e_2]]\mathcal{X}_{\ell_2}^\#\} \end{aligned}$$

# Abstract Fixpoint

Instead of working on the set of concrete values, we work on intervals.

```
 $\ell_1$   $i \leftarrow 1$ ;  $\ell_2$   
while  $\ell_3 i \leq 10$  do  
     $\ell_4 i \leftarrow i + 2$   $\ell_5$   
done  $\ell_6$ 
```

$$\begin{aligned}x_{\ell_1}^\# &= \top \\x_{\ell_2}^\# &= \mathbf{C}_i^\# \llbracket i \leftarrow 1 \rrbracket x_{\ell_1}^\# \\x_{\ell_3}^\# &= x_{\ell_2}^\# \sqcup x_{\ell_5}^\# \\x_{\ell_4}^\# &= \mathbf{C}_i^\# \llbracket i \leq 10 \rrbracket x_{\ell_3}^\# \\x_{\ell_5}^\# &= \mathbf{C}_i^\# \llbracket i \leftarrow i + 2 \rrbracket x_{\ell_4}^\# \\x_{\ell_6}^\# &= \mathbf{C}_i^\# \llbracket i > 10 \rrbracket x_{\ell_3}^\#\end{aligned}$$

# Computing the Abstract Least Fixpoint

$$\begin{aligned}x^{\#0}_{l_1} &= \perp \\x^{\#0}_{l_2} &= \perp \\x^{\#0}_{l_3} &= \perp \\x^{\#0}_{l_4} &= \perp \\x^{\#0}_{l_5} &= \perp \\x^{\#0}_{l_6} &= \perp\end{aligned}$$

# Computing the Abstract Least Fixpoint

$$x_{\ell_1}^{\#0} = \perp$$

$$x_{\ell_2}^{\#0} = \perp$$

$$x_{\ell_3}^{\#0} = \perp$$

$$x_{\ell_4}^{\#0} = \perp$$

$$x_{\ell_5}^{\#0} = \perp$$

$$x_{\ell_6}^{\#0} = \perp$$

$$x_{\ell_1}^{\#1} = \top$$

$$x_{\ell_2}^{\#1} = \mathbf{C}_{\ell_1}^{\#} \llbracket x \leftarrow 1 \rrbracket x_{\ell_1}^{\#0}$$

$$x_{\ell_3}^{\#1} = x_{\ell_2}^{\#0} \sqcup x_{\ell_5}^{\#0}$$

$$x_{\ell_4}^{\#1} = \mathbf{C}_{\ell_3}^{\#} \llbracket x \leq 10 \rrbracket x_{\ell_3}^{\#0}$$

$$x_{\ell_5}^{\#1} = \mathbf{C}_{\ell_4}^{\#} \llbracket x \leftarrow x + 2 \rrbracket x_{\ell_4}^{\#0}$$

$$x_{\ell_6}^{\#1} = \mathbf{C}_{\ell_3}^{\#} \llbracket x > 10 \rrbracket x_{\ell_3}^{\#0}$$

# Computing the Abstract Least Fixpoint

$$x_{l_1}^{\#0} = \perp$$

$$x_{l_2}^{\#0} = \perp$$

$$x_{l_3}^{\#0} = \perp$$

$$x_{l_4}^{\#0} = \perp$$

$$x_{l_5}^{\#0} = \perp$$

$$x_{l_6}^{\#0} = \perp$$

$$x_{l_1}^{\#1} = \top$$

$$x_{l_2}^{\#1} = \perp$$

$$x_{l_3}^{\#1} = \perp$$

$$x_{l_4}^{\#1} = \perp$$

$$x_{l_5}^{\#1} = \perp$$

$$x_{l_6}^{\#1} = \perp$$

# Computing the Abstract Least Fixpoint

$$x_{l_1}^{\#0} = \perp$$

$$x_{l_2}^{\#0} = \perp$$

$$x_{l_3}^{\#0} = \perp$$

$$x_{l_4}^{\#0} = \perp$$

$$x_{l_5}^{\#0} = \perp$$

$$x_{l_6}^{\#0} = \perp$$

$$x_{l_1}^{\#1} = \top$$

$$x_{l_2}^{\#1} = \perp$$

$$x_{l_3}^{\#1} = \perp$$

$$x_{l_4}^{\#1} = \perp$$

$$x_{l_5}^{\#1} = \perp$$

$$x_{l_6}^{\#1} = \perp$$

$$x_{l_1}^{\#2} = \top$$

$$x_{l_2}^{\#2} = \mathbf{C}'_{l_2} \llbracket x \leftarrow 1 \rrbracket x_{l_1}^{\#1}$$

$$x_{l_3}^{\#2} = x_{l_2}^{\#1} \sqcup x_{l_5}^{\#1}$$

$$x_{l_4}^{\#2} = \mathbf{C}'_{l_4} \llbracket x \leq 10 \rrbracket x_{l_3}^{\#1}$$

$$x_{l_5}^{\#2} = \mathbf{C}'_{l_5} \llbracket x \leftarrow x + 2 \rrbracket x_{l_4}^{\#1}$$

$$x_{l_6}^{\#2} = \mathbf{C}'_{l_6} \llbracket x > 10 \rrbracket x_{l_3}^{\#1}$$



# Computing the Abstract Least Fixpoint

$x_{l_1}^{\#0} = \perp$	$x_{l_1}^{\#1} = \top$	$x_{l_1}^{\#2} = \top$
$x_{l_2}^{\#0} = \perp$	$x_{l_2}^{\#1} = \perp$	$x_{l_2}^{\#2} = \top[x \mapsto [1, 1]]$
$x_{l_3}^{\#0} = \perp$	$x_{l_3}^{\#1} = \perp$	$x_{l_3}^{\#2} = \perp$
$x_{l_4}^{\#0} = \perp$	$x_{l_4}^{\#1} = \perp$	$x_{l_4}^{\#2} = \perp$
$x_{l_5}^{\#0} = \perp$	$x_{l_5}^{\#1} = \perp$	$x_{l_5}^{\#2} = \perp$
$x_{l_6}^{\#0} = \perp$	$x_{l_6}^{\#1} = \perp$	$x_{l_6}^{\#2} = \perp$

# Computing the Abstract Least Fixpoint

$$\begin{aligned} \mathcal{X}_{l_1}^{\#0} &= \perp \\ \mathcal{X}_{l_2}^{\#0} &= \perp \\ \mathcal{X}_{l_3}^{\#0} &= \perp \\ \mathcal{X}_{l_4}^{\#0} &= \perp \\ \mathcal{X}_{l_5}^{\#0} &= \perp \\ \mathcal{X}_{l_6}^{\#0} &= \perp \end{aligned}$$

$$\begin{aligned} \mathcal{X}_{l_1}^{\#1} &= \top \\ \mathcal{X}_{l_2}^{\#1} &= \perp \\ \mathcal{X}_{l_3}^{\#1} &= \perp \\ \mathcal{X}_{l_4}^{\#1} &= \perp \\ \mathcal{X}_{l_5}^{\#1} &= \perp \\ \mathcal{X}_{l_6}^{\#1} &= \perp \end{aligned}$$

$$\begin{aligned} \mathcal{X}_{l_1}^{\#2} &= \top \\ \mathcal{X}_{l_2}^{\#2} &= \top[x \mapsto [1, 1]] \\ \mathcal{X}_{l_3}^{\#2} &= \perp \\ \mathcal{X}_{l_4}^{\#2} &= \perp \\ \mathcal{X}_{l_5}^{\#2} &= \perp \\ \mathcal{X}_{l_6}^{\#2} &= \perp \end{aligned}$$

$$\begin{aligned} \mathcal{X}_{l_1}^{\#3} &= \top \\ \mathcal{X}_{l_2}^{\#3} &= \mathbf{C}_{l_2}^{\#} \llbracket x \leftarrow 1 \rrbracket \mathcal{X}_{l_1}^{\#2} \\ \mathcal{X}_{l_3}^{\#3} &= \mathcal{X}_{l_2}^{\#2} \sqcup \mathcal{X}_{l_5}^{\#2} \\ \mathcal{X}_{l_4}^{\#3} &= \mathbf{C}_{l_4}^{\#} \llbracket x \leq 10 \rrbracket \mathcal{X}_{l_3}^{\#2} \\ \mathcal{X}_{l_5}^{\#3} &= \mathbf{C}_{l_5}^{\#} \llbracket x \leftarrow x + 2 \rrbracket \mathcal{X}_{l_4}^{\#2} \\ \mathcal{X}_{l_6}^{\#3} &= \mathbf{C}_{l_6}^{\#} \llbracket x > 10 \rrbracket \mathcal{X}_{l_3}^{\#2} \end{aligned}$$

# Computing the Abstract Least Fixpoint

$$\begin{aligned}x_{l_1}^{\#0} &= \perp \\x_{l_2}^{\#0} &= \perp \\x_{l_3}^{\#0} &= \perp \\x_{l_4}^{\#0} &= \perp \\x_{l_5}^{\#0} &= \perp \\x_{l_6}^{\#0} &= \perp\end{aligned}$$

$$\begin{aligned}x_{l_1}^{\#1} &= \top \\x_{l_2}^{\#1} &= \perp \\x_{l_3}^{\#1} &= \perp \\x_{l_4}^{\#1} &= \perp \\x_{l_5}^{\#1} &= \perp \\x_{l_6}^{\#1} &= \perp\end{aligned}$$

$$\begin{aligned}x_{l_1}^{\#2} &= \top \\x_{l_2}^{\#2} &= \top[x \mapsto [1, 1]] \\x_{l_3}^{\#2} &= \perp \\x_{l_4}^{\#2} &= \perp \\x_{l_5}^{\#2} &= \perp \\x_{l_6}^{\#2} &= \perp\end{aligned}$$

$$\begin{aligned}x_{l_1}^{\#3} &= \top \\x_{l_2}^{\#3} &= \top[x \mapsto [1, 1]] \\x_{l_3}^{\#3} &= \top[x \mapsto [1, 1]] \\x_{l_4}^{\#3} &= \perp \\x_{l_5}^{\#3} &= \perp \\x_{l_6}^{\#3} &= \perp\end{aligned}$$

# Computing the Least Fixpoint

Similarly to the concrete fixpoint, the abstract fixpoint is reached after 10 iterations.

```
 $\ell_1$   $x \leftarrow 1$ ;  $\ell_2$   
while  $\ell_3$   $x \leq 10$  do  
     $\ell_4$   $x \leftarrow x + 2$   $\ell_5$   
done  $\ell_6$ 
```

$$\begin{aligned}\mathcal{X}_{\ell_1}^{10} &= \top \\ \mathcal{X}_{\ell_2}^{10} &= \top[x \mapsto [1, 1]] \\ \mathcal{X}_{\ell_3}^{10} &= \top[x \mapsto [1, 11]] \\ \mathcal{X}_{\ell_4}^{10} &= \mathcal{X}_{\ell_3}^9[x \mapsto [1, 9]] \\ \mathcal{X}_{\ell_5}^{10} &= \mathcal{X}_{\ell_4}^9[x \mapsto [3, 11]] \\ \mathcal{X}_{\ell_6}^{10} &= \mathcal{X}_{\ell_3}^9[x \mapsto [11, 11]]\end{aligned}$$

# Unbounded Loop

The previous computation of the fixpoint terminates in a finite number of steps, but that is not the case in general.

Suppose we bound the loop by  $n$ :

```
 $\ell_1$   $x \leftarrow 1$ ;  $\ell_2$   
while  $\ell_3 x \leq n$  do  
     $\ell_4 x \leftarrow x + 2$   $\ell_5$   
done  $\ell_6$ 
```

$$\begin{aligned}\mathcal{X}_{\ell_1}^m &= \top \\ \mathcal{X}_{\ell_2}^m &= \top[x \mapsto [1, 1]] \\ \mathcal{X}_{\ell_3}^m &= \top[x \mapsto [1, n+1]] \\ \mathcal{X}_{\ell_4}^m &= \mathcal{X}_{\ell_3}^{m-1}[x \mapsto [1, n-1]] \\ \mathcal{X}_{\ell_5}^m &= \mathcal{X}_{\ell_4}^{m-1}[x \mapsto [3, n+1]] \\ \mathcal{X}_{\ell_6}^m &= \mathcal{X}_{\ell_3}^{m-1}[x \mapsto [n+1, n+1]]\end{aligned}$$

# Unbounded Loop

The previous computation of the fixpoint terminates in a finite number of steps, but that is not the case in general.

Suppose we bound the loop by  $n$ :

```
 $\ell_1$   $x \leftarrow 1$ ;  $\ell_2$   
while  $\ell_3$   $x \leq n$  do  
     $\ell_4$   $x \leftarrow x + 2$   $\ell_5$   
done  $\ell_6$ 
```

$$\begin{aligned}\mathcal{X}_{\ell_1}^m &= \top \\ \mathcal{X}_{\ell_2}^m &= \top[x \mapsto [1, 1]] \\ \mathcal{X}_{\ell_3}^m &= \top[x \mapsto [1, n + 1]] \\ \mathcal{X}_{\ell_4}^m &= \mathcal{X}_{\ell_3}^{m-1}[x \mapsto [1, n - 1]] \\ \mathcal{X}_{\ell_5}^m &= \mathcal{X}_{\ell_4}^{m-1}[x \mapsto [3, n + 1]] \\ \mathcal{X}_{\ell_6}^m &= \mathcal{X}_{\ell_3}^{m-1}[x \mapsto [n + 1, n + 1]]\end{aligned}$$

This example supposes we know  $n$

- What if  $n$  is a very large constant? **Slow convergence**
- Worst, what if  $n$  is a variable such that  $n \mapsto [-\infty, \infty]$  in the environment? **Convergence at infinity only**
- Question: What condition on  $A^\sharp$  would allow to always converge in finitely many steps?

## Definition

Let  $\langle A^\sharp, \sqsubseteq \rangle$  be an abstract domain.

A widening is a function  $\nabla : A^\sharp \times A^\sharp \rightarrow A^\sharp$  such that for all  $x, y \in A^\sharp$ :

$$x \sqsubseteq x \nabla y \quad y \sqsubseteq x \nabla y$$

We say that  $\nabla$  is *terminating* if for any increasing sequence  $x^1 \sqsubseteq x^2 \sqsubseteq \dots$  and arbitrary sequence  $y^1, y^2, \dots$  such that  $\forall k \in \mathbb{N}, x^{k+1} = x^k \nabla y^k$ , there exists  $i \in \mathbb{N}$  such that  $x^{i+1} = x^i$ .

## Interval widening

Let's define a widening over intervals (push unstable bounds to infinities):

- $\perp \nabla x \triangleq x \nabla \perp \triangleq x$
- $[a, b] \nabla [c, d] \triangleq [(\mid a > c ? -\infty : a), (\mid b < d ? \infty : b)]$

# Interval Widening

```

 $\ell_1$   $i \leftarrow 1$ ;  $\ell_2$ 
while  $\ell_3$   $i \leq n$  do
     $\ell_4$   $i \leftarrow i + 2$   $\ell_5$ 
done  $\ell_6$ 
    
```

$$\begin{aligned}
 x_{\ell_1}^{\#k+1} &= \top \\
 x_{\ell_2}^{\#k+1} &= \mathbf{C}_{\ell_2}^{\#} \llbracket i \leftarrow 1 \rrbracket x_{\ell_1}^{\#k} \\
 x_{\ell_3}^{\#k+1} &= x_{\ell_3}^{\#k} \nabla x_{\ell_2}^{\#k} \sqcup x_{\ell_5}^{\#k} \\
 x_{\ell_4}^{\#k+1} &= \mathbf{C}_{\ell_4}^{\#} \llbracket i \leq 10 \rrbracket x_{\ell_3}^{\#k} \\
 x_{\ell_5}^{\#k+1} &= \mathbf{C}_{\ell_5}^{\#} \llbracket i \leftarrow i + 2 \rrbracket x_{\ell_4}^{\#k} \\
 x_{\ell_6}^{\#k+1} &= \mathbf{C}_{\ell_6}^{\#} \llbracket i > 10 \rrbracket x_{\ell_3}^{\#k}
 \end{aligned}$$

Focus on  $x_{\ell_3}^{\#}$

$$\begin{aligned}
 x_{\ell_3}^{\#2} &= \perp \nabla \perp &= \perp \\
 x_{\ell_3}^{\#3} &= x_{\ell_3}^{\#2} \nabla \top[x \mapsto [1, 1]] &= \perp \nabla \top[x \mapsto [1, 1]] &= \top[x \mapsto [1, 1]] \\
 x_{\ell_3}^{\#4} &= x_{\ell_3}^{\#3} \nabla \top[x \mapsto [1, 3]] &= \top[x \mapsto [1, 1]] \nabla \top[x \mapsto [1, 3]] &= \top[x \mapsto [1, \infty]] \\
 x_{\ell_3}^{\#5} &= x_{\ell_3}^{\#4} \nabla \top[x \mapsto [1, \infty]] &= \top[x \mapsto [1, \infty]] \nabla \top[x \mapsto [1, \infty]] &= \top[x \mapsto [1, \infty]]
 \end{aligned}$$

Widening helps to enforce convergence at the cost of a loss of precision.



# Soundness

Let  $\langle C, \leq \rangle$  be the concrete domain and  $\langle A, \sqsubseteq \rangle$  the abstract domain.

## Definition

- A *transformer* is an order-preserving function  $f : C \rightarrow C$  (e.g.,  $\mathbf{C}[\![\cdot]\!]$  or  $\mathbf{eq}(\cdot)$ ).
- An *abstract transformer* is an order-preserving function  $\bar{f} : A \rightarrow A$  (e.g.,  $\mathbf{C}^\sharp[\![\cdot]\!]$  or  $\mathbf{eq}^\sharp(\cdot)$ ).

$$\text{Soundness: } \mathbf{lfp}^{\leq} f \leq \gamma(\mathbf{lfp}^{\sqsubseteq} \bar{f})$$

(we say  $\mathbf{lfp}^{\sqsubseteq} \bar{f}$  is a sound fixpoint overapproximation of  $\mathbf{lfp}^{\leq} f$ .)

What are the conditions required on  $A$  and its abstract transformers to satisfy soundness?

## Theorem (Sound transformer abstraction [Cou21] Th. 18.3)

If  $\langle C, \leq \rangle \xleftrightarrow[\alpha]{\gamma} \langle A, \sqsubseteq \rangle$  then  $\langle C \xrightarrow{\cdot} C, \dot{\leq} \rangle \xleftrightarrow[\vec{\alpha}]{\vec{\gamma}} \langle A \xrightarrow{\cdot} A, \dot{\sqsubseteq} \rangle$  with:

$$\vec{\alpha}(f) \triangleq \alpha \circ f \circ \gamma$$

$$\vec{\gamma}(\bar{f}) \triangleq \gamma \circ \bar{f} \circ \alpha$$

To abstract a least fixpoint  $\alpha(\text{lfp}^{\leq} f)$ , we abstract its transformer into an abstract transformer  $\alpha \circ f \circ \gamma \in A \rightarrow A$ .

## From concrete to abstract transformers

We could define  $\mathbf{C}_I^{\sharp} \llbracket x \leq y \rrbracket \triangleq \alpha \circ \mathbf{C} \llbracket x \leq y \rrbracket \circ \gamma$ .

## Theorem (Least fixpoint overapproximation in a complete lattice [Cou21] Th. 18.10)

Let  $\langle C, \leq \rangle$  and  $\langle A, \sqsubseteq \rangle$  be complete lattices,  $\langle C, \leq \rangle \xrightarrow[\alpha]{\gamma} \langle A, \sqsubseteq \rangle$  and  $f \in C \rightarrow C$  order-preserving.

Then  $\text{lfp}^{\leq} f \leq \gamma(\text{lfp}^{\sqsubseteq} \alpha \circ f \circ \gamma)$ .

### Proof.

$$\begin{aligned} & \text{lfp}^{\leq} f && \\ = & \bigwedge \{x \in C \mid f(x) \leq x\} && \text{(by Tarski's fixpoint theorem)} \\ \leq & \bigwedge \{\gamma(\bar{x}) \mid f(\gamma(\bar{x})) \leq \gamma(\bar{x})\} \\ = & \gamma(\bigcap \{\bar{x} \in A \mid f(\gamma(\bar{x})) \leq \gamma(\bar{x})\}) && (\gamma \text{ preserves arbitrary meet}) \\ = & \gamma(\bigcap \{\bar{x} \in A \mid (\alpha \circ f \circ \gamma)(\bar{x}) \sqsubseteq \bar{x}\}) && \text{(by } \langle C, \leq \rangle \xrightarrow[\alpha]{\gamma} \langle A, \sqsubseteq \rangle) \\ = & \gamma(\text{lfp}^{\sqsubseteq} \alpha \circ f \circ \gamma) && \text{(by Tarski's fixpoint theorem)} \end{aligned}$$

□

$\alpha \circ f \circ \gamma$  is convenient from a mathematical perspective but not usable in practice as  $\alpha$ ,  $\gamma$  and  $f$  might not be computable.

Hence, we approximate this definition.

## Theorem ([Cou21] Th. 18.7)

*Let  $\langle C, \leq \rangle$  be a complete lattice and  $f, g \in C \rightarrow C$  order-preserving.*

*If  $f \dot{\leq} g$  then  $\text{lfp}^{\leq} f \sqsubseteq \text{lfp}^{\leq} g$ .*

## Corollary

*Let  $\alpha \circ f \circ \gamma \dot{\sqsubseteq} \bar{f}$ . Then  $\text{lfp}^{\leq} f \leq \gamma(\text{lfp}^{\sqsubseteq} \bar{f})$ .*

## Proof.

By Th. 18.7 and Th. 18.10.



## **Other Concepts of Abstract Interpretation**

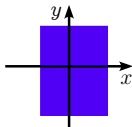
# Many techniques to improve precision

- **Various abstract domains** with different precision/efficiency tradeoff (replacing intervals in the previous example).
- **Various products of abstract domains** to combine their strengths.
- More efficient fixpoint algorithms (narrowing, chaotic iterations, ...).
- ...

# Course plan (2/8)

## Bricks of abstraction: numerical domains

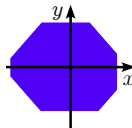
simple domains



Intervals

$$x \in [a, b]$$

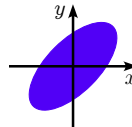
relational domains



Octagons

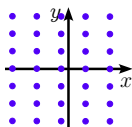
$$\pm x \pm y \leq c$$

specific domains



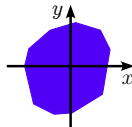
Ellipsoids

digital filters



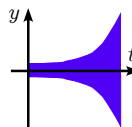
Congruences

$$x \in a\mathbb{Z} + b$$



Polyhedra

$$\sum_i \alpha_i x_i \leq \beta$$



Exponentials

rounding errors



# Conclusion

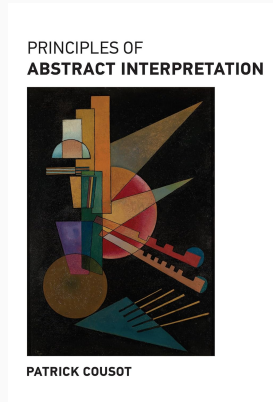
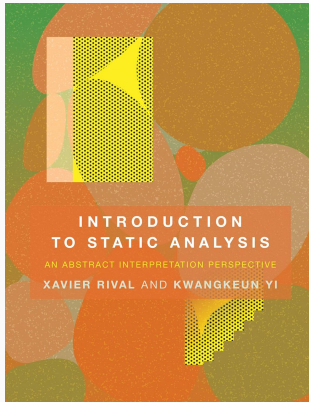
# Universality of Lattice Theory and Abstract Interpretation

Abstraction and approximation are two central concepts in computer science. Abstract interpretation captures those precisely, thus has many applications beyond program analysis:

- Constraint reasoning.
- Neural network verification.
- (Gradual) typing.
- Conflict-free replicated data types (CRDTs).
- Parallel computing.

# Resources

- MPRI class of Antoine Miné:  
<https://www-apr.lip6.fr/~mine/enseignement/mpri/2023-2024/> (two slides stolen from this class).
- Two recent books:



# References

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[Cou21] Patrick Cousot. **Principles of abstract interpretation.** MIT Press, 2021.